

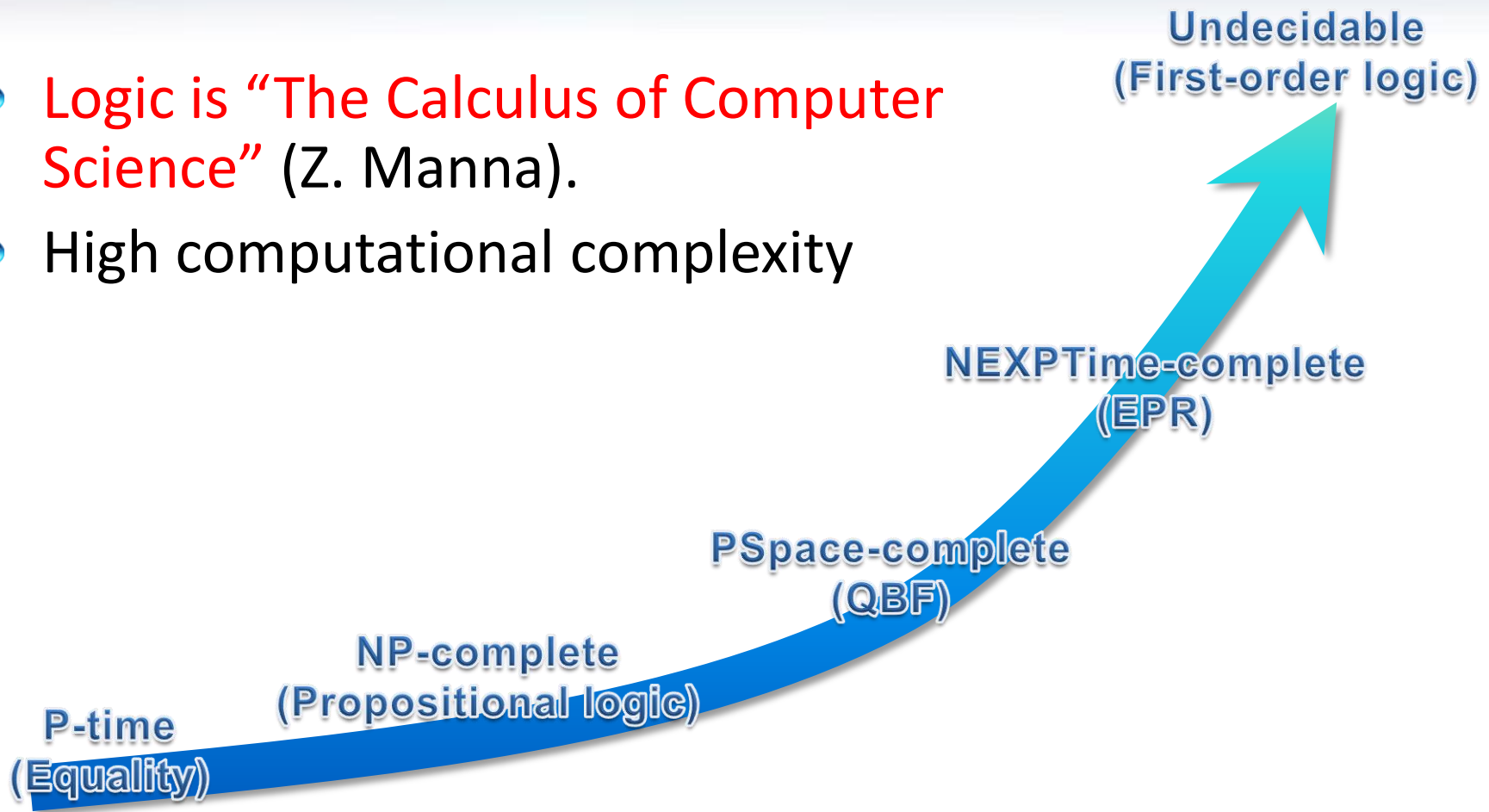
Quantifiers in Satisfiability Modulo Theories

Manchester 2009

Leonardo de Moura
Microsoft Research

Symbolic Reasoning

- Logic is “The Calculus of Computer Science” (Z. Manna).
- High computational complexity



Satisfiability Modulo Theories (SMT)

**Is formula F satisfiable
modulo theory T ?**

SMT solvers have
specialized algorithms for T

Satisfiability Modulo Theories (SMT)

$$b + 2 = c \text{ and } f(\text{read}(\text{write}(a, b, 3), c-2) \neq f(c-b+1)$$

Satisfiability Modulo Theories (SMT)

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Arithmetic

Satisfiability Modulo Theories (SMT)

$b + 2 = c$ and $f(\text{read}(\text{write}(a, b, 3), c-2) \neq f(c-b+1)$

Array Theory

Satisfiability Modulo Theories (SMT)

$$b + 2 = c \text{ and } f(\text{read}(\text{write}(a, b, 3), c - 2) \neq f(c - b + 1)$$

Uninterpreted
Functions

Theories

- *A Theory is a set of sentences*
- Alternative definition:
A Theory is a class of structures
- $Th(M)$ is the set of sentences that are true in the structure M

SMT: Some Applications @ Microsoft



The Spec#
Programming System

HAVOC



Hyper-V

Microsoft | Virtualization 

Terminator T-2

VCC

NModel



Vigilante

SpecExplorer



F7

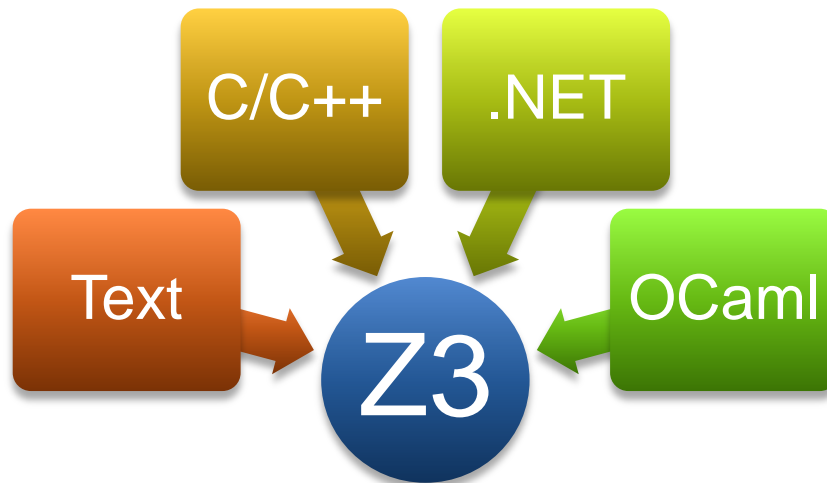
SAGE

Quantifiers in Satisfiability Modulo Theories

Microsoft
Research

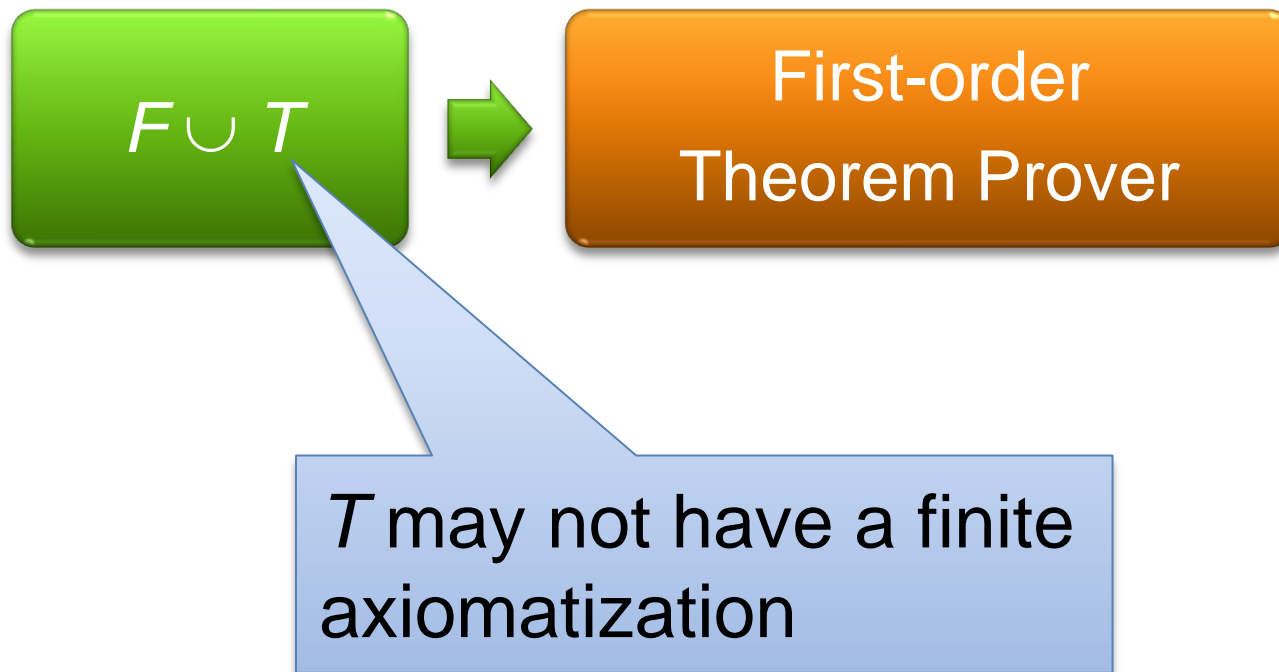
SMT@Microsoft: Solver

- Z3 is a new solver developed at Microsoft Research.
- Development/Research driven by internal customers.
- Free for academic research.
- Interfaces:



- <http://research.microsoft.com/projects/z3>

SMT x First-order provers



For some theories, SMT can be reduced to SAT

Higher level of abstraction

$$\text{bvmul}_{32}(a,b) = \text{bvmul}_{32}(b,a)$$

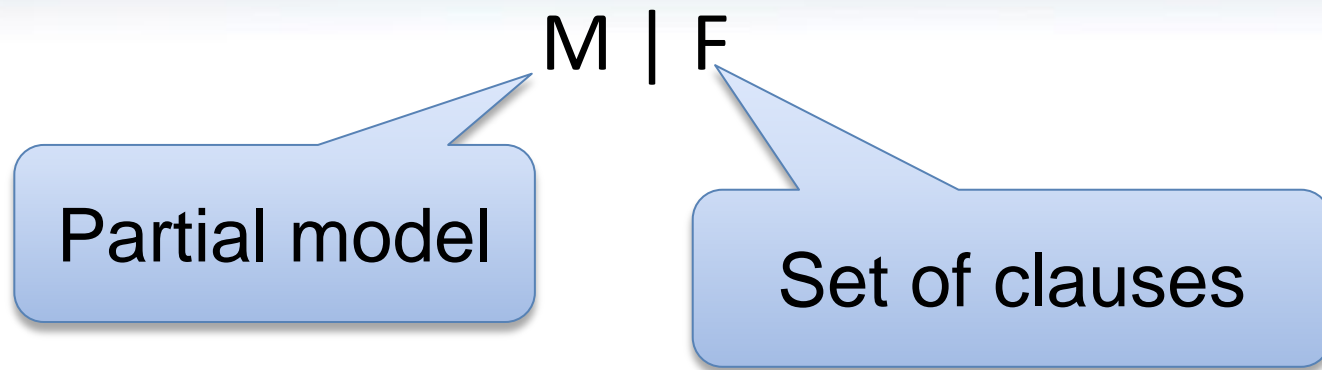
Ground formulas

For most SMT solvers: F is a set of ground formulas

Many Applications

Bounded Model Checking

Test-Case Generation



DPLL

- Guessing

$$p \mid p \vee q, \neg q \vee r$$

$$p, \neg q \mid p \vee q, \neg q \vee r$$

DPLL

- Deducing

$$p \mid p \vee q, \neg p \vee s$$



$$p, s \mid p \vee q, \neg p \vee s$$

DPLL

- Backtracking

$p, \neg s, q \mid p \vee q, s \vee q, \neg p \vee \neg q$



$p, s \mid p \vee q, s \vee q, \neg p \vee \neg q$

Solvers = DPLL + Decision Procedures

- Efficient decision procedures for conjunctions of ground atoms.

$$a=b, a<5 \mid \neg a=b \vee f(a)=f(b), \quad a < 5 \vee a > 10$$

Efficient algorithms

Difference Logic	Belmann-Ford
Uninterpreted functions	Congruence closure
Linear arithmetic	Simplex

Model Generation

- How to represent the model of satisfiable formulae?
- Functor:
 - Given a model M for T
 - Generate a model M' for F (modulo T)
- Example:
F: $f(a) = 0$ and $a > b$ and $f(b) > f(a) + 1$

M' :	Symbol	Interpretation
	a	1
	b	0
	f	ite(x=1, 0, 2)

Model Generation

- How to represent the model of satisfiable formulae?

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- Example:

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Interpretation is given using T -symbols

M' :	Symbol	Interpretation
	a	1
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	f	$\text{ite}(x=1, 0, 2)$

Model Generation

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M' :

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Non ground term
(lambda expression)

Model Checking

M' :

Symbol	Interpretation
a	1
b	0
f	ite(x=1, 0, 2)

Is $\forall x: f(x) > 0$ satisfied by M' ?

Yes,
not (ite(k=1,0,2) > 0) is unsatisfiable

Model Checking

M' :

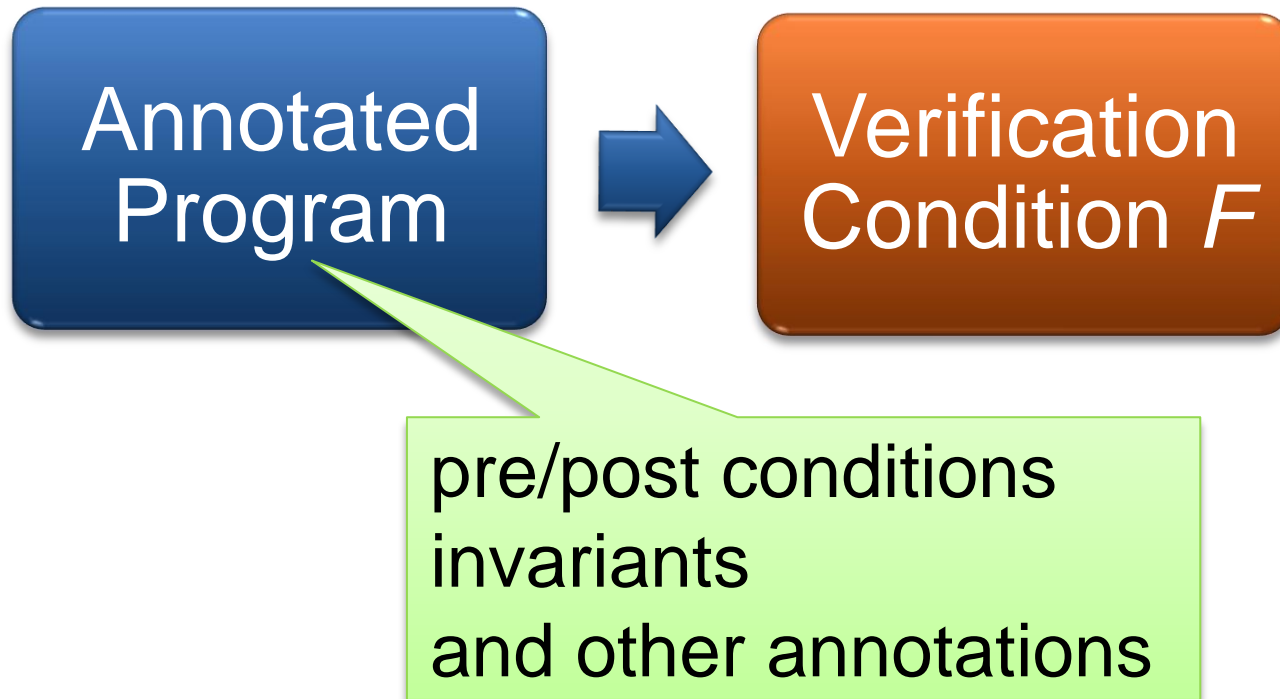
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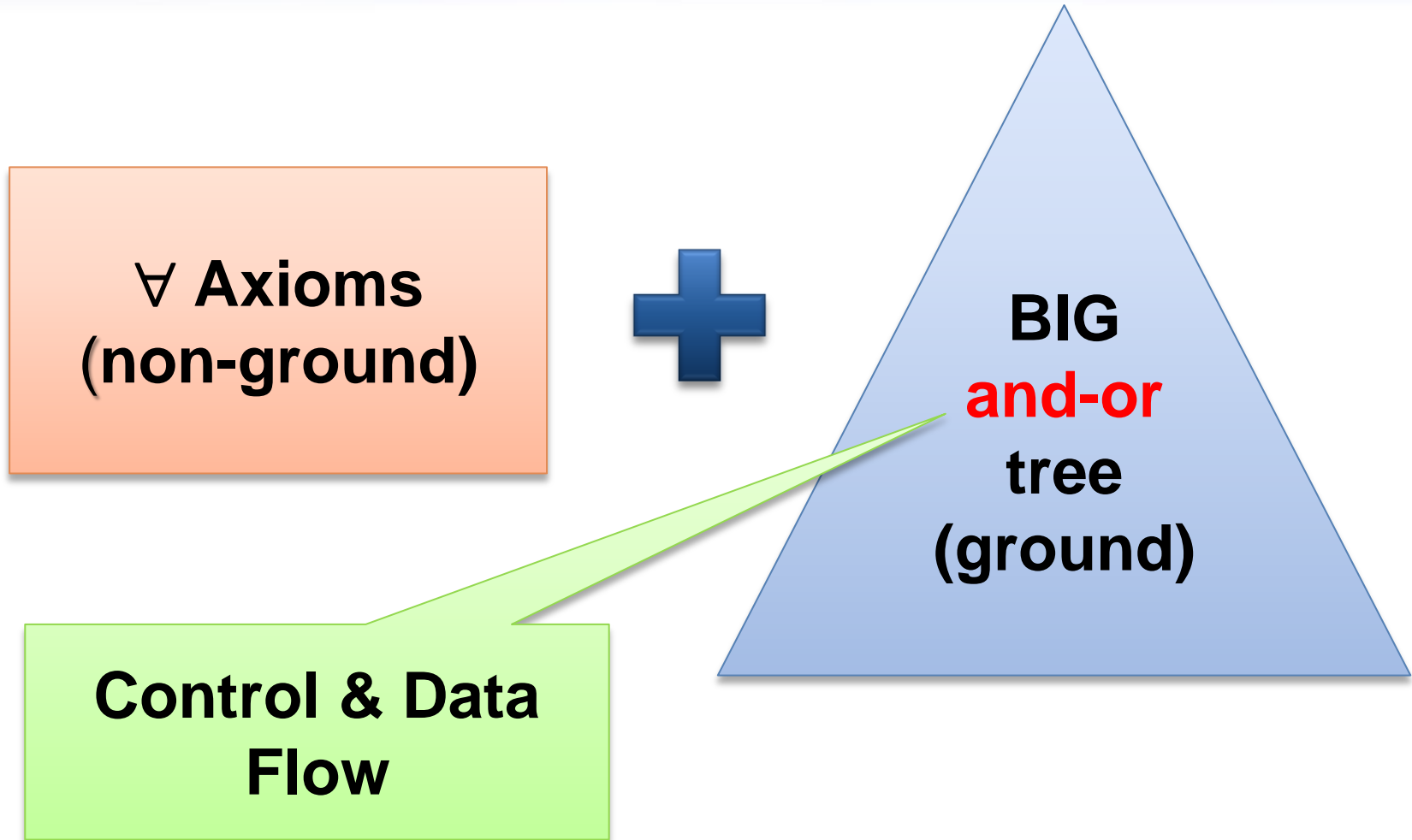
Yes,
not (ite(k=1,0,2) > 0) is unsatisfiable

- Negated quantifier
- Replaced f by its interpretation
- Replaced x by fresh constant k

Verifying Compilers



Verification conditions: Structure



Main Challenge

- Quantifiers, quantifiers, quantifiers, ...
- Modeling the runtime

$\forall h, o, f:$

$\text{IsHeap}(h) \wedge o \neq \text{null} \wedge \text{read}(h, o, \text{alloc}) = t$

\Rightarrow

$\text{read}(h, o, f) = \text{null} \vee \text{read}(h, \text{read}(h, o, f), \text{alloc}) = t$

Main Challenge

- Quantifiers, quantifiers, quantifiers, ...
- Modeling the runtime
- Frame axioms

$\forall o, f:$

$$o \neq \text{null} \wedge \text{read}(h_0, o, \text{alloc}) = t \Rightarrow \\ \text{read}(h_1, o, f) = \text{read}(h_0, o, f) \vee (o, f) \in M$$

Main Challenge

- Quantifiers, quantifiers, quantifiers, ...
- Modeling the runtime
- Frame axioms
- User provided assertions

$$\forall i,j: i \leq j \Rightarrow \text{read}(a,i) \leq \text{read}(b,j)$$

Main Challenge

- Quantifiers, quantifiers, quantifiers, ...
- Modeling the runtime
- Frame axioms
- User provided assertions
- Theories
 - $\forall x: p(x,x)$
 - $\forall x,y,z: p(x,y), p(y,z) \Rightarrow p(x,z)$
 - $\forall x,y: p(x,y), p(y,x) \Rightarrow x = y$

Main Challenge

- Quantifiers, quantifiers, quantifiers, ...
- Modeling the runtime
- Frame axioms
- User provided assertions
- Theories
- Solver must be fast in satisfiable instances.



We want to find bugs!

Some statistics

- Grand challenge: Microsoft Hypervisor
- 70k lines of dense C code
- VCs have several Mb
- Thousands of non ground clauses
- Developers are willing to wait at most 5 min per VC

Many Approaches

Heuristic quantifier instantiation

Combining SMT with Saturation provers

Complete quantifier instantiation

Decidable fragments

Model based quantifier instantiation

E-matching & Quantifier instantiation

- SMT solvers use **heuristic quantifier instantiation**.
- **E-matching** (matching modulo equalities).
- Example:

$$\forall x: f(g(x)) = x \{ f(g(x)) \}$$

$$a = g(b),$$

$$b = c,$$

$$f(a) \neq c$$

Trigger



E-matching & Quantifier instantiation

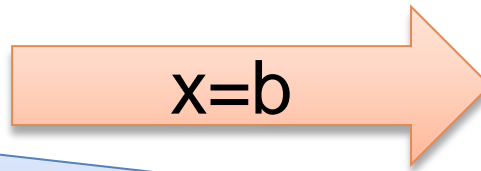
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- Example:

$$\forall x: f(g(x)) = x \{ f(g(x)) \}$$

$$a = g(b),$$

$$b = c,$$

$$f(a) \neq c$$



$$f(g(b)) = b$$

Equalities and ground terms come from the partial model **M**

E-matching: why do we use it?

- Integrates smoothly with DPLL.
- Software verification problems are **big & shallow**.
- Decides useful theories:
 - Arrays
 - Partial orders
 - ...

Efficient E-matching

- E-matching is NP-Hard.
- In practice

Problem	Indexing Technique
Fast retrieval	E-matching code trees
Incremental E-Matching	Inverted path index

E-matching code trees

Trigger:

$f(x1, g(x1, a), h(x2), b)$

Compiler

Instructions:

1. `init(f, 2)`
2. `check(r4, b, 3)`
3. `bind(r2, g, r5, 4)`
4. `compare(r1, r5, 5)`
5. `check(r6, a, 6)`
6. `bind(r3, h, r7, 7)`
7. `yield(r1, r7)`

Similar triggers share several instructions.

Combine code sequences in a code tree

E-matching: Limitations

- E-matching needs **ground seeds**.

$\forall x: p(x),$

$\forall x: \text{not } p(x)$

E-matching: Limitations

- E-matching needs **ground seeds**.
- Bad user provided triggers:

$$\forall x: f(g(x))=x \text{ } \{ f(g(x)) \}$$

$$g(a) = c,$$

$$g(b) = c,$$

$$a \neq b$$

Trigger is too restrictive

E-matching: Limitations

- E-matching needs **ground seeds**.
- Bad user provided triggers:

$$\forall x: f(g(x))=x \text{ } \{ g(x) \}$$

$$g(a) = c,$$

$$g(b) = c,$$

$$a \neq b$$

More “liberal”
trigger

E-matching: Limitations

- E-matching needs **ground seeds**.
- Bad user provided triggers:

$$\forall x: f(g(x))=x \text{ } \{ g(x) \}$$

$$g(a) = c,$$

$$g(b) = c,$$

$$a \neq b,$$

$$f(g(a)) = a,$$

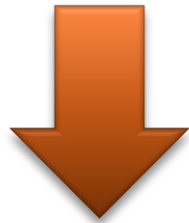
$$f(g(b)) = b$$



$$a=b$$

E-matching: Limitations

- E-matching needs **ground seeds**.
- Bad user provided triggers.
- **It is not refutationally complete.**

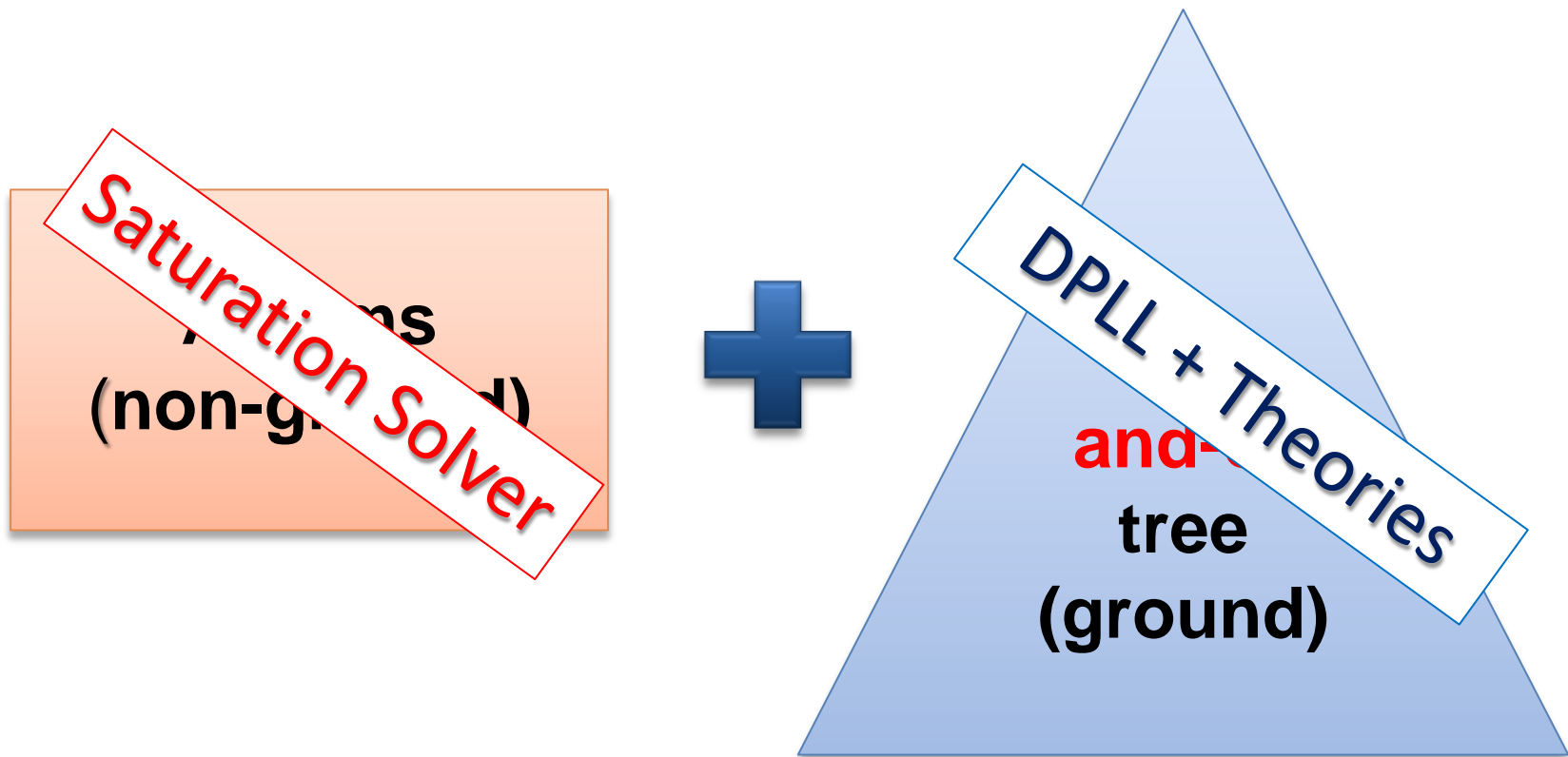


False positives



DPLL(Γ)

- Tight integration: **DPLL + Saturation solver.**



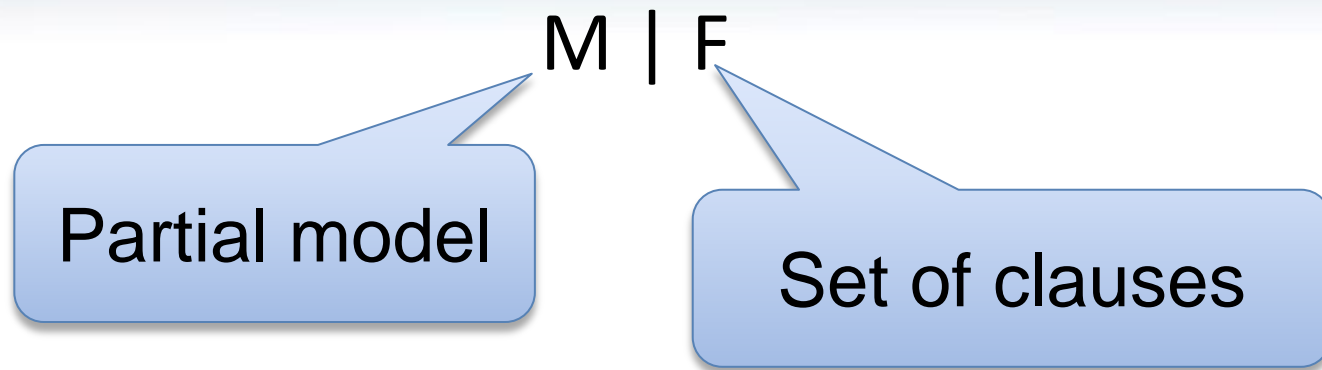
DPLL(Γ)

- Inference rule:

$$\frac{C_1 \quad \dots \quad C_n}{C}$$

- DPLL(Γ) is **parametric**.
- Examples:
 - Resolution
 - Superposition calculus
 - ...

DPLL(Γ)



DPLL(Γ): Deduce I

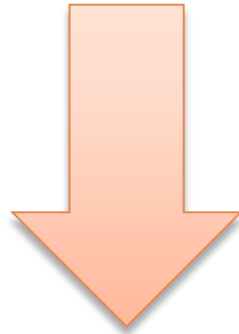
$$p(a) \mid p(a) \vee q(a), \forall x: \neg p(x) \vee r(x), \forall x: p(x) \vee s(x)$$

DPLL(Γ): Deduce I

$$p(a) \mid p(a) \vee q(a), \neg p(x) \vee r(x), p(x) \vee s(x)$$

DPLL(Γ): Deduce I

$p(a) \mid p(a) \vee q(a), \neg p(x) \vee r(x), p(x) \vee s(x)$



Resolution

$p(a) \mid p(a) \vee q(a), \neg p(x) \vee r(x), p(x) \vee s(x), r(x) \vee s(x)$

DPLL(Γ): Deduce II

- Using ground atoms from **M**:

$M \mid F$

- Main issue: backtracking.

- Hypothetical clauses:**

$H \triangleright C$

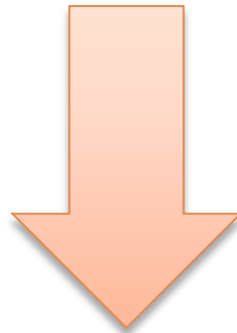
**Track literals
from M used to
derive C**

**(hypothesis)
Ground literals**

(regular) Clause

DPLL(Γ): Deduce II

$p(a) \mid p(a) \vee q(a), \neg p(x) \vee r(x)$



$\frac{p(a), \neg p(x) \vee r(x)}{r(a)}$

$r(a)$

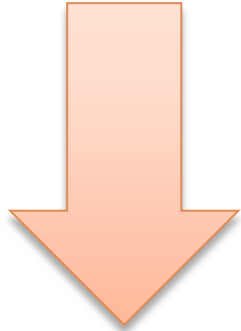
$p(a) \mid p(a) \vee q(a), \neg p(x) \vee r(x), p(a) \triangleright r(a)$

DPLL(Γ): Backtracking

$p(a), r(a) \mid p(a) \vee q(a), \neg p(a) \vee \neg r(a), p(a) \triangleright r(a), \dots$

DPLL(Γ): Backtracking

$p(a), r(a) \mid p(a) \vee q(a), \neg p(a) \vee \neg r(a), \cancel{p(a) \vee r(a)}, \dots$



$p(a)$ is removed from M

$\neg p(a) \mid p(a) \vee q(a), \neg p(a) \vee \neg r(a), \dots$

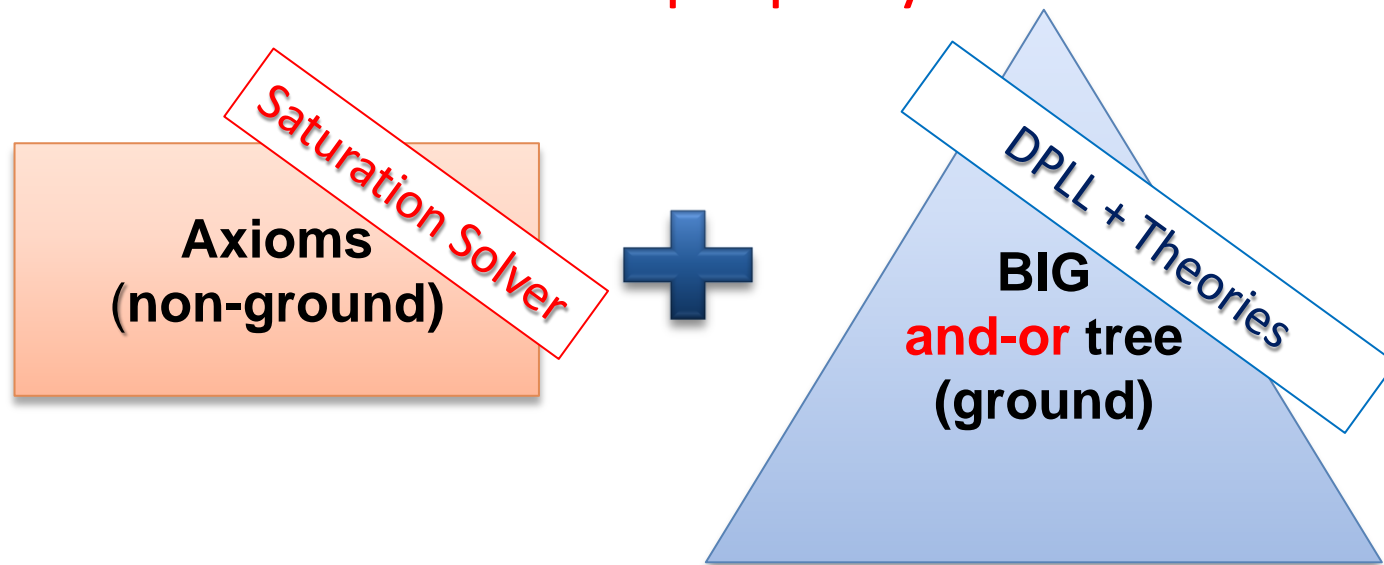
DPLL(Γ): Improvement

- Saturation solver ignores **non-unit ground clauses**.

$$p(a) \mid \cancel{p(x) \vee r(a)}, \neg p(x) \vee r(x)$$

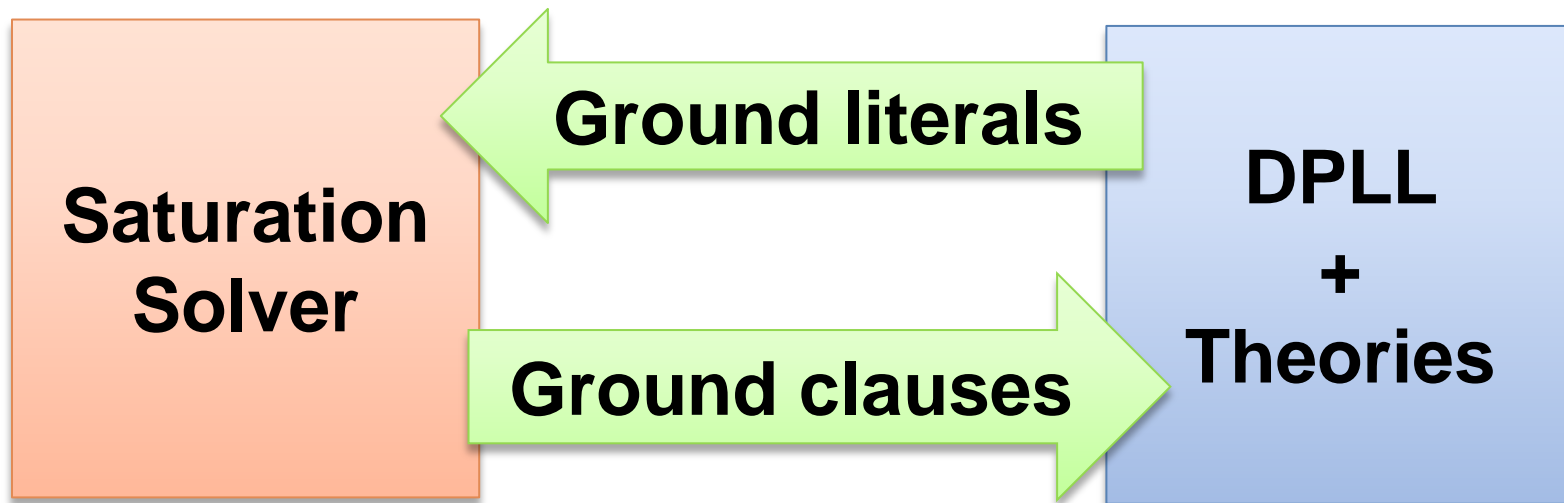
DPLL(Γ): Improvement

- Saturation solver ignores **non-unit ground clauses**.
- It is still refutationally complete if:
 - Γ has the reduction property.



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- Saturation solver ignores **non-unit ground clauses**.
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 - Γ has the **reduction property**.



DPLL(Γ): Problem

- Interpreted symbols
 $\neg(f(a) > 2), \quad f(x) > 5$
- It is refutationally complete if
 - Interpreted symbols only occur in ground clauses
 - Non ground clauses are variable inactive
 - “Good” ordering is used

Non ground clauses + interpreted symbols

**There is no sound and refutationally complete
procedure for
linear arithmetic + uninterpreted function symbols**

Essentially uninterpreted fragment

- Universal variables only occur as arguments of uninterpreted symbols.

$$\forall x: f(x) + 1 > g(f(x))$$



$$\forall x, y: f(x+y) = f(x) + f(y)$$



Almost uninterpreted fragment

- Relax restriction on the occurrence of universal variables.

$\text{not } (x \leq y)$

$\text{not } (x \leq t)$

$f(x + c)$

$x =_c t$

...

Complete quantifier instantiation

- If F is in the almost uninterpreted fragment
- Convert F into an equisatisfiable (modulo T) set of ground clauses F^*
- F^* may be infinite
- It is a decision procedure if F^* is finite
- Subsumes EPR, Array Property Fragment, Stratified Vocabularies for Many Sorted Logic

Generating F^* (for the essentially uninterpreted fragment)

- F induces a system Δ_F of set constraints
- $S_{k,i}$ set of ground instances for variable x_i in clause C_k
- $A_{f,j}$ set of ground j -th arguments of f

j -th argument of f in clause C_k	Set Constraint
a ground term t	$t \in A_{f,j}$
$t [x_1, \dots, x_n]$	$t [S_{k,1}, \dots, S_{k,n}] \in A_{f,j}$
x_i	$S_{k,i} \in A_{f,j}$

- F^* is generated using the least solution of Δ_F
- $F^* = \{ C_k [S_{k,1}, \dots, S_{k,n}] \mid C_k \in F \}$

Generating F^* (for the essentially uninterpreted fragment)

- F induces a system Δ_F of set constraints
- $S_{k,i}$ set of ground instances for variable x_i in clause C_k
- $A_{f,j}$ set of ground j -th arguments of function symbol f

We assume the least solution is not empty

j -th argument of f in clause C_k	Set Constraints
a ground term t	$t \in A_{f,j}$
$t[x_1, \dots, x_n]$	$t[S_{k,1}, \dots, S_{k,n}] \in A_{f,j}$
x_i	$S_{k,i} \in A_{f,j}$

- F^* is generated using the least solution of Δ_F
- $F^* = \{ C_k[S_{k,1}, \dots, S_{k,n}] \mid C_k \in F \}$

Generating F^* : Example

F

$$\begin{aligned} g(x_1, x_2) &= 0 \vee h(x_2) = 0, \\ g(f(x_1), b) + 1 &< f(x_1), \\ h(b) &= 1, \quad f(a) = 0 \end{aligned}$$



Δ_F

$$\begin{aligned} S_{1,1} &= A_{g,1}, \quad S_{1,2} = A_{g,2}, \quad S_{1,2} = A_{h,1} \\ S_{2,1} &= A_{f,1}, \quad f(S_{2,1}) \subseteq A_{g,1}, \quad b \in A_{g,2} \\ b &\in A_{h,1}, \quad a \in A_{f,1} \end{aligned}$$



Least solution

$$\begin{aligned} S_{1,1} &= A_{g,1} = \{ f(a) \} \\ S_{1,2} &= A_{g,2} = A_{h,1} = \{ b \} \\ S_{2,1} &= A_{f,1} = \{ a \} \end{aligned}$$



F^*

$$\begin{aligned} g(f(a), b) &= 0 \vee h(b) = 0, \\ g(f(a), b) + 1 &< f(a), \\ h(b) &= 1, \quad f(a) = 0 \end{aligned}$$

Refutationally complete procedure

- Compactness

A set F of first order sentences is unsatisfiable iff it contains an unsatisfiable finite subset

- If we view T as a set of sentences
Apply compactness to $T \cup F^*$

Example

$$\forall x: f(f(x)) > f(x)$$

$$\forall x: f(x) < a$$

$$f(0) = 0$$



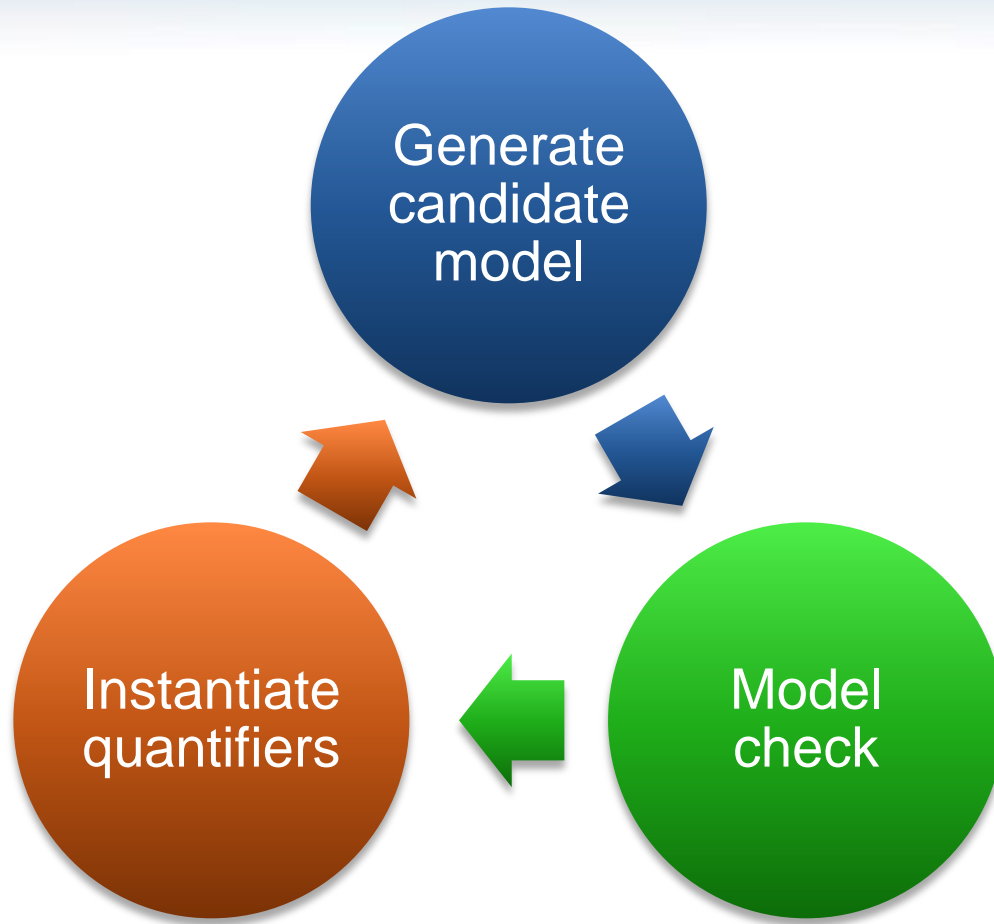
Satisfiable if T is $\text{Th}(Z)$, but
unsatisfiable if T is the class of
structures $\text{Exp}(Z)$

$$f(f(0)) > f(0), f(f(f(0))) > f(f(0)), \dots$$

$$f(0) < a, f(f(0)) < a, \dots$$

$$f(0) = 0$$

CEGAR-like loop for quantifiers

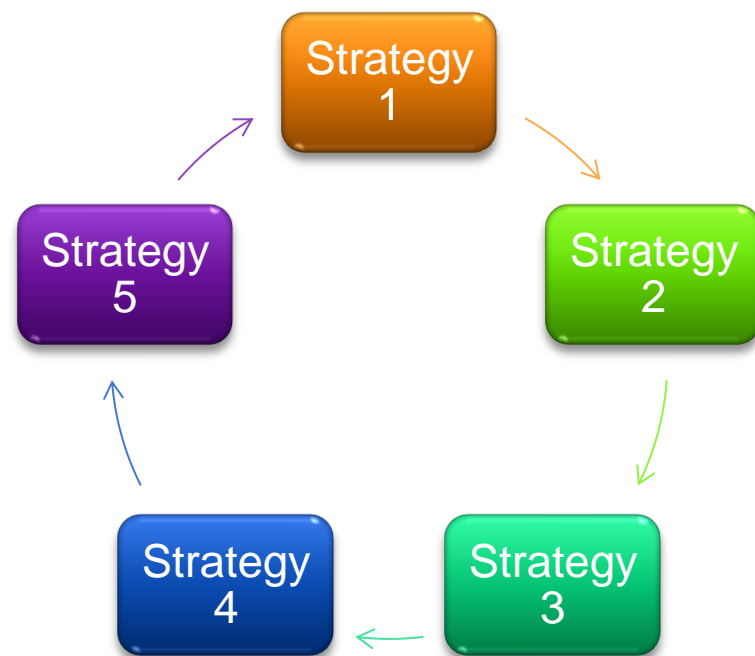


What is the best approach?

- **There is no winner**
- Portfolio of algorithms/techniques

Parallel Z3

- Joint work with Y. Hamadi (MSRC) and C. Wintersteiger
- Multi-core & Multi-node (HPC)
- **Different strategies in parallel**
- Collaborate exchanging lemmas



Conclusion

- Some VCs produced by verifying compilers are very challenging
- Most VCs contain many non ground formulas
- Z3 2.0 won all \forall -divisions in SMT-COMP'08
- Many challenges
- Many approaches/algorithms

Thank You!